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## Whirl A Win | ICE | Ticket Redemption

Whirl Win combines the simple gameplay of the most successful redemption game previously made, (the magical Cyclone) with the spin of a very attractive and mesmerising inner wheel. There are no limits to what Whirl Win can do in your location.



2 player | Ticket redemption | Simple game play | Small footprint | Based one the number one game Cyclone

### Gameplay

Like Cyclone the object for the players is to stop the light but with Whirl Win the object is to stop the light in the 'Spin Zone', and when this is achieved, the familiar music and voice play, and the inner wheel that you see in the picture is activated to spin on it's own and randomly stop on a number from 30 - 500 with whatever number it stops on being the number of tickets the player wins. If the player misses the Spin Zone, and stops the light 1, 2, or 3 lights before of after it, they win an operator adjustable number of tickets, ensuring the player will always walk away with a minimum of 3 or 4 tickets.



<b>Assembled</b>	<b>Dimensions</b>	-	D1295mm	W1170mm	H2085mm	205kg		D51"	W46"	H82"	450lbs
<b>Shipping</b>	<b>Dimensions</b>	-	D1350mm	W1195mm	H2160mm	227kg		D53"	W47"	H85"	500lbs